LOGGING CLIENTS

C and C++ Logging Client API’s. Examples included

CDEV API can be used to log messages from UNIX clients

CMLOG can be event, data, and/or error logger.

We can log from the IOCs using EPICS sequence or C/C++ programs.

We can trap LogMsg, errPrintf, errlogPrintf messages using errlogAddListener.

Client Daemon startup:
A logging client will automatically start Daemon
A script is provided (cmlog_activate) to start at boot

Client connects to the Daemon on the same machine